



California College of the Arts offers a wide range of year-round, noncredit extension courses for professional, intellectual, and creative development for students 18 years and older.

Courses are offered on the San Francisco and Oakland campuses in the evenings or weekends. They range from fine art such as painting, jewelry design, and drawing to software and design-based classes including Photoshop, Illustrator, and intro to interior design.

Registration for our classes can be done online, over the phone, in person, or by mail. You do not need to apply to CCA or create a profile to register online. Online registration is currently done through [WebAdvisor](#)

For any questions regarding registration or class information please, call us at **510.594.3680** or email specialprograms@cca.edu.

In addition, our registration for summer 2019 youth classes opens soon!

[Young Artist Studio Program](#)

One and two-week intensive summer programs for middle school students who are currently in the sixth, seventh, or eighth grade. Info will be posted by February 1, 2019.

[Summer Atelier](#)

One to three week summer program for high school students currently in their freshman year. Info will be posted by January 15, 2019.

[Pre-College](#)

Exceptional four-week summer program for high school students currently completing their sophomore, junior, or senior year. Earn 3 college credits!

SCROLL DOWN TO READ ABOUT OUR WINTER/SPRING 2019 OFFERINGS

WINTER/SPRING 2019 CLASSES

DESIGN

- **Fashion Design Workshop:** Sat, Feb 2- Mar 23, 10 am – 1 pm
- **Ideation Sketching:** Sat, Feb 9 - April 13, 1 pm - 4 pm
- **Intro to Graphic Design:** Sat, Feb 2 - April 6, 10 am- 1 pm
- **Intro to Interior Design:** Tue, Feb 5- April 9, 7:15 pm - 10 pm
- **Typography Fundamentals:** Thurs, Feb 7 -April 11, 7:15 pm -10 pm
- **Personal Brand Studio:** Wed, Feb 6 - Apr 10, 7:15 pm- 9:30 pm

DIGITAL TOOLS

- **Adobe Creative Cloud (San Francisco)** Sun, Feb 10 - Feb 24, 10 am - 4 pm
- **Adobe Creative Cloud (Oakland)** Sun, Mar 24 -Apr 7 10 am – 4 pm
- **After Effects I:** Wed, Mar 13 & 20, 6:30 pm - 9:30 pm
- **After Effects II:** Wed, Mar 27 & April 3, 6:30 pm - 9:30 pm
- **Illustrator I:** Sat, Mar 9, 10 am – 4 pm

FINE ARTS

- **Basic Drawing & Beyond:** Tues, Feb 5 -April 16 (No Class Feb 12), 6:30 - 9:30 pm
- **Comics Craft: Writing Image:** Thurs, Feb 7- April 11, 7:15 pm -10 pm
- **Calligraphy and Lettering:** Sat, Feb 9 - April 13, 10 am- 1 pm
- **Drawing on the Grand Scale:** Mon, Feb 4 -April 8, 7:15 pm -10 pm
- **Drawings of Place:** Wed & Sat, Mar 9- Apr 3, 10 am - 1 pm (Sat) and 6:30 pm - 8:30 pm (Wed)
- **Innovative Illustration Techniques:** Tue, Feb 5-April 16 (No Class April 2), 7:15 pm - 10 pm
- **Intro to Jewelry Design:** Sat, Feb 9-April 13, 10 am – 1 pm
- **Intro to Painting** Thurs, Feb 7-April 11, 6:30 pm - 9:30 pm
- **Intermediate/Advanced Painting:** Sat, Feb 2 -April 6, 9:30 am -12:30 pm
- **The Series:** Wed, Feb 6- April 10, 6:30 pm - 9:30 pm
- **Painting: Abstraction:** Mon, Feb 4 - April 8, 6:30 pm - 9:30 pm

HIGH SCHOOL STUDIOS

- **High School Figure Drawing** Sat, Jan 26- Mar 23, 10 am- 1 pm
- **2D & 3D Spatial Explorations** Sat, Feb 2 -Mar 16, 10 am -1 pm

Registration for our classes can be done online, over the phone, in person, or by mail. You do not need to apply to CCA or create a profile to register online. Online registration is currently done through [WebAdvisor](#)

For any questions regarding registration or class information please, call us at **510.594.3680** or email specialprograms@cca.edu.

CLASSES BY LOCATION

SAN FRANCISCO

- **Adobe Creative Cloud (San Francisco)** Sun, Feb 10 - Feb 24, 10 am - 4 pm
- **After Effects I:** Wed, Mar 13 & 20, 6:30 pm - 9:30 pm
- **After Effects II:** Wed, Mar 27 & April 3, 6:30 pm - 9:30 pm
- **Comics Craft: Writing Image:** Thurs, Feb 7- April 11, 7:15 pm -10 pm
- **Fashion Design Workshop:** Sat, Feb 2- Mar 23, 10 am – 1 pm
- **Ideation Sketching:** Sat, Feb 9 - April 13, 1 pm - 4 pm
- **Illustrator I:** Sat, Mar 9, 10 am – 4 pm
- **Intro to Graphic Design:** Sat, Feb 2 - April 6, 10 am- 1 pm
- **Intro to Interior Design:** Tue, 7:15 pm - 10 pm, Feb 5- April 9
- **Personal Brand Studio:** Wed, Feb 6 - Apr 10, 7:15 pm- 9:30 pm
- **The Series:** Wed, Feb 6- April 10, 6:30 pm - 9:30 pm
- **Painting: Abstraction:** Mon, Feb 4 - April 8, 6:30 pm - 9:30 pm
- **2D & 3D Spatial Explorations** Sat, Feb 2 -Mar 16, 10 am -1 pm

OAKLAND

- **Adobe Creative Cloud (Oakland)** Sun, Mar 24 -Apr 7 10 am – 4 pm
- **Basic Drawing & Beyond:** Tues, Feb 5 -April 16 (No Class Feb 12), 6:30 pm - 9:30 pm
- **Calligraphy and Lettering:** Sat, Feb 9 - April 13, 10 am- 1 pm
- **Drawing on the Grand Scale:** Mon, Feb 4 -April 8, 7:15 pm -10 pm
- **Drawings of Place:** Wed & Sat, Mar 9- Apr 3,10 am - 1 pm (Sat) and 6:30 pm - 8:30 pm(Wed)
- **High School Figure Drawing** Sat, Jan 26- Mar 23, 10 am- 1 pm
- **Innovative Illustration Techniques:** Tue, Feb 5-April 16 (No Class April 2),7:15 pm - 10 pm
- **Intro to Jewelry Design:** Sat, Feb 9-April 13, 10 am – 1 pm
- **Intro to Painting** Thurs, Feb 7-April 11, 6:30 pm - 9:30 pm
- **Intermediate/Advanced Painting:** Sat, Feb 2 -April 6, 9:30 am -12:30 pm
- **Typography Fundamentals:** Thurs, Feb 7 -April 11, 7:15 pm -10 pm

Registration for our classes can be done online, over the phone, in person, or by mail. You do not need to apply to CCA or create a profile to register online. Online registration is currently done through [WebAdvisor](#)

For any questions regarding registration or class information please, call us at **510.594.3680** or email specialprograms@cca.edu.

DESIGN

Intro to Graphic Design

[Register online](#)

- San Francisco campus
- EXGRP-1500-01
- Instructor: Kseniya Makarova
- Sat, Feb 2 - April 6, 10 am- 1 pm
- 10 Sessions. \$360. Noncredit
- Prerequisite: none

This course offers a broad introduction to the profession and practice of graphic design. Through in-class exercises and take-home assignments—supplemented by critical readings, lectures, and critiques—students learn visual communication skills and experience a wide range of design contexts.

Topics include (but are not limited to) graphic design history, informational hierarchy, grid systems, typography, color theory, icon and symbol systems, and visual storytelling. Slide presentations accompany many of the lectures.

Computer skills and software programs will not be covered but are essential to the implementation of assignments and projects. Access to Adobe Illustrator and InDesign is strongly advised.

Bring to first class: One example of good and one example of bad design—in your opinion. Be prepared to example your reasoning. A notebook/loose sheets of paper and writing/drawing supplies (i.e., black pens, pencil).

Intro to Interior Design

- [Register online](#)
- San Francisco campus
- EXINT-1500-01
- Instructor: [Briggs MacDonald](#)
- Tue, Feb 5-April 9 , 7:15 pm - 10 pm
- 10 sessions. \$360. Noncredit
- Prerequisites: none

In this studio-based overview of the practice of interior design, you review the history and current applications of the practice. Participants explore the multifaceted technical and aesthetic principles of design.

You also examine concepts of programming, planning, and three-dimensional form. Principles of light and lighting, color, materiality, furniture overview and layouts are covered through hands-on exercises. You develop one long-term project of your choice from conception through presentation. SketchUp, a free software application, may be used in place of hand drafting. ***Bring to first class: a 12" roll of trace paper, an architectural scale, and a rollerball pen.***

DESIGN

Ideation Sketching & Visual Notation

[Register online](#)

- San Francisco campus
- EXGRP-1504-01
- Instructor: [Lewis Bangham](#)
- Sat, Feb 9-April 13, 1 pm -4 pm
- 9 sessions. \$330. Noncredit
- Prerequisite: one previous drawing class or equivalent experience

Whether you are a designer, artist, or filmmaker, what inspires you to create art and design are the pre-visual concepts that arise in your mind. These previsualized concepts may potentially become the foundation of a great painting, product, movie, or advertisement.

In this class, students learn how to form and evolve ideas that arise from their imagination through the use of various drawing techniques. Students then use these images to communicate their ideas with clients, art directors, or in meetings, using sketch techniques. Class time is divided among demos, short lectures, and in-class studio time.

This class instructs students to learn the fundamentals of translating 3D space and objects onto 2D-drawn space. Topics covered include using 1, 2, and 3 point perspective, laying out your ideas, using backgrounds, and finding your style. Various types of notation (arrows, typography) are explored to help clarify your drawn ideas. Weekly homework assignments assist in practicing in class topics.

Bring to first class: A 14" x 17" pad of layout paper and a pad of tracing paper, a variety of drawing pencils (2H, HB, 2B), a ballpoint pen or sharpie.

Fashion Design Workshop

[Register online](#)

- San Francisco campus
- EXFAS-1505-01
- Instructor: [Cris Applegate](#)
- Sat, Feb 2 - March 23, 10 am - 1 pm
- 8 Sessions. \$300. Noncredit
- Prerequisite: basic knowledge of hand sewing, straight sewing machine, and sewing basic seams

This fashion workshop introduces students to free-form draping, fabric manipulations, and simplified garment construction (i.e. minimal in terms of technical method and construction) to explore creative form-finding for designing garments. Workshop projects allow students to explore these innovative methods while mixing fabrics and other materials to construct tops, pants, and accessories, as well as combining existing garments.

Through instructor demonstrations and individual student practices, students enhance their ability to create and build garments.

Bring to first class: 2 yards of plain weave light to medium weight woven fabric, such as cotton, silk, muslin etc.

Personal Brand Studio

[Register online](#)

- San Francisco campus
- EXGRP-1510-01
- Instructor: [Rodrigo Cavazos](#)
- Wed, Feb 6 - Apr 10, 7:15 pm - 9:30 pm
- 10 sessions. \$275. Noncredit
- Prerequisites: none

The Personal Brand Studio explores a range of techniques and exercises for developing a personal logotype. Students go hands-on with lettermark / monogram / wordmark studies, all while learning the core principles of letter composition, typography, and brand design.

The course covers best practices for ideation, sketching, drafting, and typesetting for personal brand marks. Traditional drawing tools are used, with optional finishing in Adobe Illustrator. Students complete the course with a distinct personal logotype suitable for business cards, web sites, and other uses.

While computer skills are not covered in this class, students with knowledge of design programs are welcome to bring laptops/iPads.

Bring to first class: Pens and paper will be provided for the initial session. Please bring your own favorite pens and drawing paper (tracing paper or designers' vellum is ideal) for all subsequent sessions. Digital tools (e.g., iPad + Apple Pencil, and laptop computer) are also welcome.

Typography Fundamentals

[Register online](#)

- Oakland Campus
- EXGRP-1400-01
- Instructor: [Nancy Cutler](#)
- Thurs, Feb 7- April 11, 7:15 pm - 10 pm
- 10 sessions. \$330. Noncredit

Prerequisites: Working knowledge of Adobe Indesign/ Adobe Illustrator

This course offers an introduction to the fundamentals of typography in the digital design age. Through weekly take-home exercises and 3 core projects—supplemented by lectures, demonstrations and weekly critiques—students learn practical typography and communications design skills.

Students will create 3 projects: hierarchical typography, letterforms as shapes, typographic system-such as an event invitation: card, RSVP, program, envelopes and tickets. Topics include (but are not limited to) type design history, type as emotive tool, grids for organizing information, type foundries, and font pairing. Slide presentations and demos accompany many of the lectures.

Computer skills and software programs will not be covered but are essential to the implementation of assignments and projects. Access to InDesign is required and Adobe Illustrator is strongly recommended--Lynda and youtube.com tutorials are suggested at the first session.

Bring to first class: One example your favorite typeface of any kind printed out. Be prepared to share your reasoning. Bring a notebook and writing supplies (i.e., pen or pencil), Sketchbook (any form that you prefer), assortment sketching tools: pencils and markers for example, C-Thru E-scale and pica ruler- or similar.

Required textbook: 'Thinking with Type' by Ellen Lupton, Princeton Architectural Press

DIGITAL TOOLS

Adobe Creative Cloud Intensive (Oakland)

[Register online](#)

- Oakland campus
- EXCOM-1300-02
- Instructor: [Eugene Young](#)
- Sun, Mar 24- Apr 7, 10 am- 4 pm
- 3 sessions. \$310. Noncredit
- Prerequisite: a solid understanding of computer skills, Mac or PC.

Adobe Creative Cloud is the industry standard for digital imaging and publishing. This three-day intensive introduces students to Adobe's InDesign, Illustrator, and Photoshop.

The first day is spent learning to draw and alter vector images in Illustrator; the next day covers learning the basics of photo editing, color correction and manipulation in Photoshop. In the third session, the class puts it all together in InDesign, learning layers and multipage document setup while exploring type styles and basic layout.

Throughout, participants explore the tools, palettes, menus, and essentials of each application through a series of hands-on, in-class exercises designed for beginners. Course topics may change to best suit the individual needs of the class.

Optional : Participants may bring USB flash drive or use an off-site storage service for copying exercises or class work. One student per Macintosh computer.

Adobe Creative Cloud Intensive (San Francisco)

[Register online](#)

- San Francisco campus
- EXCOM-1300-01
- Instructor: [Eugene Young](#)
- Sun, Feb 10- Feb 24, 10 am - 4 pm
- 3 sessions. \$310. Noncredit
- Prerequisite: a solid understanding of computer skills, Mac or PC

Adobe Creative Cloud is the industry standard for digital imaging and publishing. This three-day intensive introduces students to Adobe's InDesign, Illustrator, and Photoshop.

The first day is spent learning to draw and alter vector images in Illustrator; the next day covers learning the basics of photo editing, color correction and manipulation in Photoshop. In the third session, the class puts it all together in InDesign, learning layers and multipage document setup while exploring type styles and basic layout.

Throughout, participants explore the tools, palettes, menus, and essentials of each application through a series of hands-on, in-class exercises designed for beginners. Course topics may change to best suit the individual needs of the class.

Optional: Participants may bring USB flash drive or use an off-site storage service for copying exercises or class work. One student per Macintosh computer.

DIGITAL TOOLS

Illustrator I

[Register online](#)

- San Francisco campus
- EXCOM-1102-01
- Instructor: [Eugene Young](#)
- Sat, Mar 9, 10 am-4 pm
- 1 session. \$150. Noncredit
- Prerequisite: Solid understanding of computer skills, Mac or PC

In this one-day workshop, participants learn how to use Adobe Illustrator to create high-quality illustrations, logos, posters, and other custom artwork.

Using the various vector tools, students discover how to transform existing shapes and add color to drawn objects as well as how to transform a scanned raster image into editable vector artwork.

Participants also use layers to organize their artwork and explore the options for exporting Illustrator files.

Throughout the class, you explore the tools, palettes, menus, and essentials through a series of hands-on, in-class exercises designed for beginners.

Optional: Participants may bring USB flash drive to class for copying exercises or classwork. One student per Macintosh computer

After Effects I: Introduction to After Effects & making abstract animated gifs

[Register online](#)

- San Francisco campus
- EXMED-1201-01
- Instructor: [Helene Park](#)
- Wed, March 13 & 20, 6:30 pm - 9:30 pm
- 2 sessions. \$150. Noncredit
- Prerequisite: Knowledge of Adobe Photoshop and/or Illustrator. Students must also bring a laptop with After Effects on it

This two-day workshop introduces participants with some design background (at least Photoshop and Illustrator) how to make motion graphics and animations through the use of Adobe After Effects.

Students start the course exploring the After Effects interface and the best practices of working with the program. Topics covered include: Creating compositions and pre-compositions, creating shapes with solid layers and shape layers, creating a moving texture, and learning how to import images. the basics of motion curves, frame rates and keyframe animation.

We will look at movement in the natural world as a model for movement of abstract shapes. Through observing and animating live objects such as plants, ribbons and balloons moving in the wind, students will develop an understanding of weight, lightness and balance, in order to create animation that has an intuitive feeling of satisfaction.

Students will export their animations into videos, and convert video files into animated gifs.

Bring to Class: Laptops with After Effects

After Effects II: Using After Effects for Original Motion Design

[Register online](#)

- San Francisco campus
- EXMED-1204-01
- Instructor: [Helene Park](#)
- Sat, Mar 27 & April 3, 6:30 pm - 9:30 pm
- 2 sessions. \$150. Noncredit
- Prerequisite: Knowledge of After Effects, Adobe Photoshop and Illustrator. Students must also bring a laptop with After Effects on it

This workshop can either deepen the practice begun in After Effects 1 or help designers, who are already proficient in After Effects, approach motion design from an intuitive, organic, and artistic angle.

Objects, patterns, and behaviors in nature are the core building blocks of great motion design, and these are the key principles explored here.

Using traditional approaches inspired by the classical animators of the Walt Disney era, the workshop takes a close look at various instances of organic movement. Through careful observation and replication of real objects in motion, students develop a keen eye towards weight, lightness, and balance. We will explore animating from a place of sense and natural intuition.

Bring to Class: Laptops with After Effects

FINE ARTS

Basic Drawing & Beyond

[Register online](#)

- Oakland campus
- EXDRW-1500-01
- Instructor: [Ben Peterson](#)
- Tues, Feb 5-April 16 (No class Feb 12), 6:30 pm -9:30 pm
- 10 sessions. \$360. Noncredit
- Prerequisite: none

This introductory studio course, focuses on the fundamentals of drawing while exploring a variety of media, techniques, and subject matter from still life and landscape to the figure.

Using traditional and experimental approaches to drawing, students develop an understanding of proportion, form, line, gesture, and tone.

Through demonstrations, practice, and class discussion, participants also hone the verbal and analytical skills necessary to examine their work critically. This course is appropriate for beginners and those wishing to further develop their drawing skills.

Bring to class: 20" x 26" drawing board with clips, 18" x 24" Strathmore drawing pad (other brands are fine, but paper must be drawing quality), soft vine charcoal, compressed charcoal (Char-kole brand), white plastic eraser, sketchbook (any unlined notebook), pen/pencil, and a portfolio for transporting drawings.

FINE ARTS

Drawings of Place: Capturing Indoor and Outdoor Space

[Register online »](#)

- Oakland campus
- EXDRW- 1512-01
- Instructor: [Eddie Chau](#)
- Sat & Wed, March 9- April 3, 10 a.m-1 p.m (Sat) and 6:30 p.m - 8:30 p.m (Wed)
- 8 sessions. \$250. Noncredit
- Prerequisite: Some drawing experience is helpful, but not required

In this mobile drawing studio, a combination of in-class demonstrations and discussions complement outdoor and indoor drawing sessions at various locations in the Oakland/Berkeley area. Students learn freehand drawing fundamentals, observe and record outdoor environments, and work with an assortment of drawing media. Locations may be dependent on weather, transportation restraints and student interest.

Students work in pencil, pen and ink, watercolor, and/or charcoal, and pastel, with different paper types. Subject matter and sites include local architectural and landscape environments where students capture unique features, vistas, people, details, and site character. At the end of each session, the class reviews and critiques one another's work.

Bring: Pencils (HB or F, and 2B leads), erasers, black felt tip pens, and 14x17 Strathmore drawing pad. Instructor may suggest other materials to be discussed on the first night of class.

Intro to Jewelry Design

[Register online](#)

- Oakland campus
- EXMTL-1500-01
- Instructor: [David Casella](#)
- Sat, Feb 9- April 13, 10 a.m - 1 p.m
- 10 sessions. \$360; \$25 lab fee payable at registration; \$40 materials fee payable to instructor at first session. Noncredit
- Prerequisite: none

In this course, students explore basic metalsmithing and jewelry processes. Participants are introduced to various techniques for cutting metal, methods of joinery, soldering, forming, fabrication, and various means of surface treatment.

Students may work with copper, brass, or sterling silver as they create jewelry or other small forms.

Toolkit deposit: Each student is required to submit a check in the amount of \$140, payable to CCA, at the first session. Checks will be returned to students on the last day of class upon the return of tool kits.

Materials fee covers some copper, silver, and additional supplies. [Download the materials list here](#)

FINE ARTS

Intro to Painting

[Register online](#)

- Oakland Campus
- EXPNT-1500-01
- Instructor: [Maureen St.Vincent](#)
- Thurs, Feb 7 - April 11, 6:30 pm - 9:30 pm
- 10 sessions. \$360. Noncredit
- Prerequisite: none

This course is designed for beginners and those who have minimal painting experience. Students learn a variety of techniques and skills, including color mixing, creating texture, painting alla prima, glazing, impasto, etc. while exploring a wide range of subject matter, including still life, portraiture, abstraction, and the model.

Individual critiques, slideshows, and group discussions supplement the studio experience. The course emphasizes learning different techniques to assist in developing a personal painting style.

Bring to first class: two pre-primed canvas boards 16" x 20" or larger, acrylic or oil paint: ivory black, titanium white, cadmium yellow (or hansa), ultramarine blue, prussian blue, cadmium red medium (or naphthol red), alizarin crimson, and burnt sienna.

Some preferred brands include Golden, Winsor & Newton, Liquitex, and Gamblin. Palette knife, disposable gloves, painting smock/old shirt, palette paper or plastic tray, a couple of brushes (flat, round, filbert btwn sizes 4-10), a few jars with lids, rags; if working in oils, bring odorless mineral spirits: Gamsol preferred.

NO Turpentine or Turpenoid, which is quite toxic, as is Turpenoid "natural".

Intermediate/Advanced Painting

[Register online](#)

- Oakland campus
- EXPNT-1503-01
- Instructor: [Merl Ross](#)
- Sun, Feb 2- April 6 (No class Feb 16), 9:30 am - 12:30 pm
- 9 sessions. \$330. Noncredit
- Prerequisite: Intro to Painting or equivalent experience

Intended for those students who have completed an introduction to painting course and wish to further develop their visual explorations using acrylic or oil paint.

A variety of themes are explored, some through direct observation, others drawing upon imagination.

Emphasis is given to developing a personal vision. Individual feedback and group critiques assist students to examine the properties of color and its application, along with other technical concerns.

A field trip might be taken to the UC Botanical Garden for sketching and inspiration in the garden for a landscape painting.

Bring to first class: paper towel rolls, several brushes (small, medium, and large), a few jars with lids, rags, a pre-primed canvas (at least 16" x 20"), palette paper, palette knife, acrylic or oil paints (titanium white, mars black, cadmium yellow light hue or lemon yellow, hansa yellow medium, cadmium red medium hue or naphthol red, quinacridone violet, ultramarine blue, phthalo blue). Please no pure cadmium colors only cadmium HUES.

If working in oils, bring odorless mineral spirits, Gamblin Gamsol (solvent) and Gamblin Linseed Oil, or Walnut Oil (any brand). Gamblin is an art supply brand that focuses on safety. Students must use Gamblin gamsol and linseed oil, no exceptions. NO Turpentine or Turpenoid, which is quite toxic, as is Turpenoid "natural".

Painting: Abstraction

[Register online](#)

- San Francisco campus
- EXPNT-1516-01
- Instructor: [Patrick Dintino](#)
- Mon, Feb 4-April 8, 6:30 pm - 9:30 pm
- 10 sessions. \$360. Noncredit
- Prerequisite: none

Abstract painting has been with us for over a century. Where do we go from here?

In this course, you explore the challenge of creating truly original abstract work as it relates to current times. The development of a unique approach is emphasized while the creation of a process for experimentation is intensified.

Both source material and internal inspirations are used. Practical information for presentation is provided as well as strategies about how to navigate through the art world. Confidence building and critical analysis are included.

Bring to first class: two preprimed canvas boards 18" x 24", acrylic or oil paints (black, white, yellow, ultramarine blue, phthalo blue, alizarin crimson and cadmium red), palette knife, palette paper, several brush sizes, a few jars, rags; if working in oils, bring linseed oil and odorless mineral spirits, Gamsol preferred.

No Turpenoid (or Turpenoid "natural") due to toxicity.

The Series

[Register online](#)

- San Francisco Campus
- EXPNT-1506-01
- Instructor: [Erik Parra](#)
- Wed, Feb 6- April 10, 6:30 pm - 9:30 pm
- 10 sessions. \$360. Noncredit
- Prerequisite: Introduction to Painting or equivalent experience

Many artists choose to work in a series to hone and explore an idea beyond its initial glimmer. The Series focuses on painting a chosen subject again and again to create a body of work. In the first session, students choose a subject (self-portrait, still life, photographs, landscape, etc.) that will be their topic for the semester.

Participants begin by developing a list of personal goals for the course, providing a personal structure. Students also write an artist statement that defines the work and keep a painting journal to help document the growth of their ideas, which allows them to see each painting as a step in the creative process.

Each session includes studio time for painting and may also include critique, slide viewing, writing, a field trip, or time with a visiting artist. The goal of the class is to see works not only as individual paintings but also as part of a larger creative practice.

Bring to first class: sketchbook, writing/drawing tools, your own painting materials, ideas and sources for subject matter. If working in oils, bring odorless mineral spirits, Gamsol preferred. NO Turpenoid, which is quite toxic, as is Turpenoid "natural".

FINE ARTS

Innovative Illustration Techniques

[Register online](#)

- Oakland campus
- EXILL-1508-01
- Instructor: [Cleo Papanikolas](#)
- Tue, Feb 5- April 16 (No class April 2), 7:15 pm-10 pm
- 10 sessions. \$330. Noncredit
- Prerequisite: Some basic drawing and watercolor experience or an adventurous attitude

Learning to combine old-school illustration techniques with new media, participants in this course start with pencil sketching and transferring and manipulating images and letterforms. From there, students add color with ink and gouache.

The class explores different digital sources for reference material and how to use images from phones or tablets for their creations.

In addition, discussions of different art markets for illustrators and the variations in style and business practices in each field give students insight into the illustration profession.

Bring to Class: Strathmore Bristol tablet Size 14" x 17", pencil, eraser, tracing paper, washi tape. The instructor will also show examples of other materials to buy later, such as, gouache, brushes, acrylic matte medium.

Comics Craft-Writing Image

[Register online](#)

- San Francisco Campus
- EXILL-1506-01
- Instructor: [Trinidad Escobar](#)
- Thurs, Feb 7-April 11, 7:15 p.m.-10 p.m.
- 10 sessions. \$330. Noncredit
- Prerequisite: none

Founded on the theory and work by industry greats (Will Eisner, Lynda Barry, Trina Robbins, and more), this course provides an introduction to comics theory, creative writing, and sequential illustration -- the combined skills that go into the creation of comics.

Participants deepen their understanding of what makes comics storytelling effective by reading and examining a wide-range of inclusive comics and excerpts from graphic novels. Students work individually toward creating their own dynamic, polished comics.

While no prior comics experience is required, students who have existing scripts or pages from personal projects that they wish to work on are welcome to bring them in.

Bring: One sketchbook that is at least 6x8 inches, notebook or ruled paper for note-taking, one pencil and one pen.

HIGH SCHOOL CLASSES

Figure Drawing for High School Students

[Register online](#)

- Oakland Campus
- EXHSD-1500-01
- Instructor: TBA
- Sat, Jan 26-March 23, 10 a.m. - 1 p.m.
- 9 sessions, \$300. Noncredit.
- Prerequisite: current enrollment in high school

California College of the Arts offers this course as a special opportunity for high school students to develop their drawing skills and experience drawing from a live model.

Please note, a model is not employed for the first class meeting. Students spend the first class focusing on a variety of drawing issues in anticipation of drawing from the model.

All eight subsequent sessions involve drawing from a nude model.

Bring to first class: 20" x 26" drawing board with clips, 18" x 24" pad of newsprint, 18" x 24" pad of 80 lb weight drawing paper, a set of graphite pencils (2H, HB, B, 2B, 4B, 6B), six sticks vine charcoal (medium or jumbo size), General's soft charcoal pencil, kneaded eraser, masking (artist's) tape.

2D and 3D Spatial Explorations for High School Students

[Register online](#)

- San Francisco Campus
- EXHSD-1504-01
- Instructor: [Yim Lim](#)
- Sat, Feb 2- March 16, 10 am - 1 pm
- 7 sessions, \$300. Noncredit.
- Prerequisite: current enrollment in high school

This class is an exciting opportunity for high school students to explore principles of 2-dimensional (2D) and 3-dimensional (3D) design on CCA's San Francisco campus. Students investigate the evolution of spatial ideas by manipulating flat planes into 3D objects. Students transform their own freehand drawings into a series of physical models, using model-making materials such as paper, board, wood, sticks, foam, filament thread, and glue.

These exercises guide students through a process of design thinking, which can be applied to industrial design, graphic design, product design, architecture, interior design, animation, etc. Students thus become familiar with methods used throughout the design profession and the final objects produced are appropriate for portfolio building.

Bring: x-acto "z" series knife #11, packages of blades #11, self healing cutting mat 12" x 18", 12" straight metal edge ruler, non-slip, Elmer's Glue All -extra strong formula, #2 lead pencils, require 2, pencil sharpener for lead pencil